Information System Design BEG270CO

Year: II

Teaching Schedule Hours/Week			Examination Scheme					
2	1	E 3000	Theory	Practical	Theory	Practical	100	
3	1	-	20	_	80	-	100	

Course Objective: To provide the basics of designing the information systems.

Course Contents:

1. OVERVIEW OF INFORMATION SYSTEM

(4hrs)

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- a. Types of information: operational, tactical, strategic
- b. Why information systems
- c. Role of Information system
- d. Organizations and Information systems
- e. Major types of systems in organizations
- f. Managers decision making and information systems
- g. System Analysis and Design
- h. System Development Life cycle (SDLC)

2. STRUCTURING SYSTEM REQUIREMENTS : Process Modeling (5hrs)

- a. What is Process Modeling
- b. Introduction to Data flow diagrams (DFD)
- c. Data flow diagramming rules
- d. Context Diagrams
- e. Using Data Flow Diagrams in the Analysis Process

3. STRUCTURING SYSTEM REQUIREMENTS : Logic Modeling (5hrs)

- a. Logic Modeling
- b. Decision table
- c. Decision tree
- d. Structured English
- e. Deciding among Structured English, Decision table and Decision tree

4. STRUCTURING SYSTEM REQUIREMENTS: Conceptual Data Modeling (4hrs)

- a. Conceptual Model
- b. Introduction to ER Model
- c. Conceptual data modeling and ER Model
- d. Role of CASE in conceptual data modeling

5. OBJECT ORIENTED ANALYSIS AND DESIGN (OOAD)

(5hrs)

- a. Object Oriented Development Life Cycle
- Difference between Object Oriented Development Life Cycle and Traditional SDLC
- c. Unified Modeling Language (UML)

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	e. Object Modeling: Class Diagrams					
	f. Dynamic Modeling: State Diagrams, Sequence Diagrams					
	g. Analysis vs Design					
			(4hrs)			
6.	DESIGNING DATABASES: Logical Data Modeling					
	a. Logical Database Design					
	b. Relational Database Model					
	c. Concept of Normalization (1NF, NF, 3NF)					
	d. Merging Relations					
7.	DESIGNING PHYSICAL FILES AND DATABASES					
	a. Physical File and Database Design					
	b. Designing Fields					
	c. Designing Physical Records					
	d. Designing Physical Files					
	e. Designing databases					
8.	STRUCTURE CHART AND MODULAR DESIGN		(6hrs)			
	a. Structure Chart					
	b. Transaction Centered Designs					
	c. Transform Central Designs					
	d. Transform Analysis					
	e. Modularity, Benefits of Modular Design					
	f. Coupling					
	g. Cohesion					
Q	IMPLEMENTATION AND MAINTENANCE		(5hrs)			
٠.	a. System Implementation		,			
	b. Software Application Testing					
	c. Types of Testing					
	d. Installation					
	e. Documenting the System					
	f. Training and Supporting User					
	g. Project close down h. Maintaining Information System					
	ii. Wantahing information bystein					
10	. DESIGNING DISTRIBUTED SYSTEM		(3hrs)			
+	a. Distributed systems for LAN		15			
	b. File Server and Client Server Architecture					
	c. Managing data in Distributed System					
	d. Alternative Designs for Distributed Systems					
10						

d. Use Case Modeling

Reference Books:

Jeffrey A. Hoffer, Joey F. George, Joseph S. Valarich, "Modern Systems Analysis & Design", Pearson Education, Second Edition
 Whitten, Jeffrey L., 3rd Edition, "Systems Analysis and Design Methods"

