

Numerical Method

BEG370C0

Year: III

Semester: I

Teaching Schedule Hours/Week			Examination Scheme				
Theory	Tutorial	Practical	Internal		Final		Total
3	1	3	Theory	Practical	Theory	Practical	150
			80	-	20	50	

Course Objective:

To solve the engineering problems by using the theory of numerical Computational procedures

1. Introduction 4 Hours

- 1.1. Numerical computing process
- 1.2. New trends in Numerical Computing
- 1.3. Application in Numerical Computing
- 1.4. Taxonomy of errors in numerical method
- 1.5. Absolute Relative & percentage errors

2. Solution of non – Linear equation 7 hours

- 2.1. Iterative methods and stopping criteria
- 2.2. Bisection method & its Convergence
- 2.3. Horner's method
- 2.4. Newton- Raphson method and its convergence
- 2.5. Secant method and its convergence
- 2.6. Evaluation of polynomials using Horner's Rule

3. Curve Fitting 8 Hours

- 3.1 Interpolation
 - 3.1.1 Linear interpolation
 - 3.1.2 Lagrange interpolation
 - 3.1.3 Newton interpolation
 - 3.1.4 Newton Divided Different interpolation
 - 3.1.5 Spine interpolation: cubic spines
 - 3.1.6 Control Interpolation (Gauss Forward/ Backward Formulae)
- 3.2. Regression
 - 3.2.1 Least squares Regression
 - 3.2.2 Fitting Transcendental Equations.
 - 3.2.3 Fitting a polynomial function

4. Numerical Different & integration 7 Hours

- 4.1 Differentiating continuous function
 - 4.1.1 Forward Difference Quotient
 - 4.1.2 Backward Difference Quotient
 - 4.1.3 Central Difference quotient
- 4.2 Newton cotes methods of integration
 - 4.2.1 Trapezoidal rule and composite trapezoidal rule
 - 4.2.2 Simpson's 1/3 rule & its composite
 - 4.2.3 Simpson's 3/8 rule.
 - 4.2.4 Boole 's Rule
- 4.3 Romberg integration
- 4.4 Gaussian integration

5. Linear Algebraic Equations

10 Hours

- 5.1 Elimination Approach
 - 5.1.1 Basic Gauss Elimination
 - 5.1.2 Gauss Elimination with partial pivoting
 - 5.1.3 Gauss Jordan method
 - 5.1.4 LU decomposition methods
 - 5.1.4.1 Do Little Algorithm
 - 5.1.4.2 Crout Algorithm
 - 5.1.5 Matrix Inversion Method
 - 5.1.6 Cholesky Method
- 5.2 Iterative method
 - 5.2.1 Iconic method
 - 5.2.2 Gauss- seidal method
 - 5.2.3 Eigen values and eigen vectors using power method & inverse power method

6. Solution of ordinary differential equations

6 Hours

- 6.1 Euler's method .
- 6.2 Heun's method (predictor – Corrector method)
- 6.3 Fourth order Runge-kutta method
- 6.4 Systems of differential equations using Heun's method
- 6.5 Higher order differential equations using Heun's method

7. Solutions of partial differential equations

3 Hours

- 7.1 Elliptic equations
 - 7.1.1 Poisson's equations
 - 7.1.2 Laplace's equations
- 7.2 Parabolic Equations
- 7.3 Hyperbolic Equations

Laboratories

1. Review of properties of programming language
2. Bisection method
3. Newton-raphson method
4. Secant method & Horner's rule
5. Lagrange interpolation
6. Linear Regression
7. Basic gauss elimination method
8. Gauss seidal method
9. Matrix inversion method
10. Trapezoidal rule
11. Simpson's 1/3 rule
12. Simpson's 3/8 rule
13. Solution of differential equation using Euler's method
14. Solution of differential equation using Runge-Kutta method

Final exam question format (80 marks)	3 hours
Group A attempt any six questions (out of 7)	6*10=60
Group B attempt any two questions (out of 3)	2*10=20
(Algorithm & programs)	

References

1. E. Balagurusamy "Numerical Methods" Tata Mc Graw Hill
2. S. Yakwitz and F. szidarouszky "An Introduction to Numerical Computations" "2nd Edition Macmillan Publishing co", New York .
3. W. Cdheny and D kixaid "Numerical Mathematics 4 computing" "2nd Editior, Brooks /Cole publishing
4. C.F Gerald and P.o. Wheatley "Applied Numerical Analysis" "4th Editim Addipon wesley publishing co. New york .
5. W. It presss, B p. Flannery et . al "Numerical Recises Inc", 1st Edition, Cambridge press 1988